
Working Group on Visual Media and Interactivity

Wieneke Lars*¹ and Adeline Joffres*²

¹University of Luxembourg – Luxembourg

²Huma-Num : la TGIR des humanités numériques – Aix Marseille Université : UMS3598, Centre National de la Recherche Scientifique : UMS3598 – France

Abstract

Visual media and interactivity gain more and more traction in the domain of digital humanities. Therefore, the DARIAH WG Visual Media and Interactivity in its second revision aims at becoming a hub for all activities related to this topic with the idea to connect people, projects and ideas from within DARIAH and beyond.

We are primarily interested in creating synergies between ongoing and future research projects and to guide interested researchers in the application of tools, services and methods from the visual media and interactivity domain as well as to discover what DARIAH has to offer. We also understand ourselves as bridge builders between digital humanities and the wider field of cultural heritage computing.

We want to use this meeting to

- a. take stock in the interest of the community in visual media and interactivity
- b. to recruit new members that will help us to fill the initiative with life as well as
- c. find a new co-chair for our WG.

Keywords: visual media, interactivity, applications and tools, research, cultural heritage, cultural heritage computing

*Speaker